

# Projet Cyril Henry

## Resources concernant les mouvements de bancs de poissons ou de nuées d'oiseaux.

### **naturel :**

<http://www.youtube.com/watch?v=Y1Fas0WPGFc>

<http://www.youtube.com/watch?v=FBktGARPpa8>

<http://www.youtube.com/watch?v=yjYDefB6OYE>

<http://www.youtube.com/watch?v=nQNUlfQjFXM>

[http://www.youtube.com/watch?v=tXQRtp\\_z2iM](http://www.youtube.com/watch?v=tXQRtp_z2iM)

<http://www.youtube.com/watch?v=-Y2iMsARsl>

<http://www.youtube.com/watch?v=XrUTLveVVvs>

<http://www.youtube.com/watch?v=Mlzlch2q6Vo>

<http://www.youtube.com/watch?v=YadP3w7vkJA>

<http://www.youtube.com/watch?v=8vhE8ScWe7w>

[http://www.youtube.com/watch?v=bf3dKxof\\_9w](http://www.youtube.com/watch?v=bf3dKxof_9w)

### **simulation :**

<http://www.youtube.com/watch?v=GUKjC-69vaw>

<http://www.youtube.com/watch?v=S1SzjsP34PE>

<http://www.youtube.com/watch?v=dtSxwexF5B0>

<http://www.youtube.com/watch?v=rN8DzlgMt3M>

<http://www.vimeo.com/1410463>

### **références :**

<http://www.red3d.com/cwr/boids/>

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